

GUILDFORD SPECTRUM

TENPIN BOWLING

THURSDAY MORNING FUN LEAGUE

CONSTITUTION

2011/2012 SEASON

Note The amendments made at the 2011-12 AGM are shown as:-
Underlined and bold for **new text**
and struckthrough for ~~deleted text~~.

1. **Name**

This organisation shall be known as the “Thursday Morning Fun League” and will bowl at the Spectrum Bowl, Guildford, every Thursday morning as per schedule commencing at 1000 hrs.
 2. **Objective**

The purpose of this league is to conduct tenpin bowling activities, in a social atmosphere and manner of true sportsmanship, within a team championship.
- Membership**
3. (a) The membership of the league shall be open to males, females, adults and juniors.
 - (b) New players must be registered no less than 7 days before bowling as a team member.
 - (c) New players must be registered before the last six weeks of the season, apart from exceptional circumstances and with the approval of the board of officers.
 - (d) Any bowler wishing to resign from the league should inform their team captain, who in turn should inform the League Secretary. They cannot then join another team that season, apart from exceptional circumstances and with the approval of the Board of Officers.
 - (e) The league shall not have any league reserves but will allow those waiting to join the league, as a full team member, to play as a pacer.
4. **Team Constitution**
 - (a) Each team will consist of 2 players bowling each session.
 - (b) The maximum number of players registered with any team shall be ~~3~~4. Players must collectively and individually qualify under the constitution, rules and regulations of the league.
 - (c) Team reserves may only bowl for their respective teams.
 - (d) Any team withdrawing from the league should give 7 days notice to the League Secretary.
 - (e) In the event of a team withdrawing from the league, all points previously won or lost shall be deemed void.

- (f) As soon as possible after the end of the 2009/2010 season the number of teams in the league shall be limited to 20, which shall be achieved by natural wastage until the above limit is reached.

5. League Officers

The management of the league shall be vested in the Officers, comprising of the League Secretary, Treasurer, President, Spectrum Representative and each teams Captain or Vice-Captain.

6. Voting

- (a) Each Officer shall be entitled to one vote only, whether he/she is a League Officer, team captain or both.
- (b) There will be no “proxy” voting.

7. Disputes

- (a) The League Officers shall decide on any dispute or protest and it is within its powers to ensure that all League members conduct themselves in the best interests of the League.
- (b) The League Secretary shall have the final vote.

8. Responsibilities

- (a) **The League President**
 - Shall verify that the Treasurer has deposited the League prize funds in a suitable account.
 - Shall step in and take over the job of the League Secretary or the Treasurer if they are unable to attend the morning of the league.
 - Is entitled to withdraw £50 from the Administration fund for his/her expenses.

(b) **The League Secretary**

- Shall preside over all League meetings.
- Shall be responsible for the proper function and organisation of the League.
- Shall ensure that the League standing sheet is posted as soon as possible following each Thursday morning, showing current team positions, handicaps and averages.
- At the end of the season, shall advise the League Officers as to the names of persons and teams eligible for awards.
- Will handle all disputes involving League members or the Spectrum Management or staff.
- Will issue a copy of the constitution to all team captains.
- Shall be entitled to draw up to £100 from the Administration Fund every season towards his/her expenses.

(c) **The Treasurer**

- Shall be responsible for keeping a true and accurate account of all League funds.
- Shall collect the lineage fees each week and pay them to the Spectrum reception.
- Shall be responsible for collecting and depositing all prize fund moneys into a suitable account.
- Shall be entitled to draw up to £100 from the Administration Fund every season towards his/her expenses.

(d) **The Team Captains**

- Shall represent the team at League meetings.
- Shall ensure that no food or drink is introduced into the players' area.
- Shall ensure that no talcum powder is used on the floor of the bowling area.
- Shall be responsible for payment of ALL his/her teams bowling and Administration and prize fund moneys and will be held accountable for any shortages.
- Shall be responsible for returning the completed score sheet to the -League Secretary at the end of each fixture. Making sure it is properly filled out.
- Shall be responsible, in the event of a postponed match being played other than on a Thursday morning, for completing a score sheet in duplicate and handing one copy to the spectrum staff and the other to the League Secretary as soon as possible.

9. **Bowling Fees**

- (a) The lineage will be ~~£7.30~~ **£7.60** per player per 3 games – thus ~~£14.60~~ **£15.20** per team.
- (b) The prize and admin fund will be made as a charge to each team of £15 for each of the two rounds.
- (c) The Secretary and Treasurer will each be entitled to draw up to £100 from the Administration Fund every season towards their expenses.
- (d) The president is entitled to draw £50 from the Administration fund every season towards their expenses.

10. **Payment of Fees**

- (a) The team captain of each team is responsible for collection of all fees and handing them over to the Treasurer on the Thursday morning of the fixture.
- (b) Cheques will only be accepted with a valid bankers card number written on the back with how much the card guarantees. Cheques should be made payable to Spectrum. Payments may be made by credit card (see receptionist for details) and the voucher should be handed to the Treasurer as proof of payment.

11. **Meetings of Officers**

- (a) Meetings shall be held at the call of the League Secretary or the Spectrum Representative or upon receipt of a written application, protest, or complaint by any member of the League.
- (b) At such a meeting each team shall be entitled to one vote only.
- (c) A quorum shall be deemed two thirds of the Officers.
- (d) At least two weeks notice will be given of any AGM and one week's notice of any EGM.
- (e) Any team wishing to call an EGM should give 10 days notice in writing to the League Secretary.

12. **Constitution Amendments**

The League Constitution or rules may be amended or repealed only at a full meeting of the Officers, by majority vote. A quorum shall be deemed two thirds of the League Officers.

13. **Legal Line-up**

A legal line-up for a game shall be 1 bowler.

14. **Blind Scores**

- (a) If a team is able to provide only one bowler for a match, a blind score will be used.
- (b) The blind score shall be the average, plus handicap, of the absent bowler, having played most games. If such absent bowlers have played an equal number of games, the blind score, plus handicap, of the bowler, with the lowest average shall be taken.

15. **Handicap System**

- (a) The League will bowl on a handicap basis. With effect from ~~10 Jan 2002~~ **8 September 2011** the handicap allowance will be ~~80%~~ **85%** of the difference between each Individual's average and 200 scratch. The maximum handicap will be 70. There will be no negative handicap.
- (b) Handicap will be based on the previous seasons averages for each bowler for the first 9 games. After this, handicaps will be calculated on the current season's averages only and altered accordingly after each session.
- (c) New bowlers will have their handicaps calculated retrospectively based on their first weeks series and then altered accordingly after each session.

16. **Team Bowling Alone**

- (a) A team failing to bowl any match and not having informed the League Secretary in advance will forfeit the match.
- (b) Any team failing to attend three matches within a season, without good reason, as per rule 16(a) above, shall be excluded from the league and have all points revoked and shall forfeit all prize monies paid.

- (c) A team being given a "walkover" must "bowl alone" all games as if actually contested.

17. Postponements

- (a) Postponements will only be accepted provided that at least 7 days notice is given to the League Secretary and the opposing team captain.
- (b) Both Team Captains must sign a postponement form and hand it to the Secretary detailing either:-
 - (i) A rescheduled date or
 - (ii) Agreement to an Envelope Match.
- (c) No postponed matches are to be bowled after the final morning of the League, schedule failure to play the match on or before the final Thursday morning will result in all points being lost by both teams.
- (d) The captains of the teams involved in a postponed match shall agree to a date for bowling the postponed fixture. If a new date cannot be arranged within 6 weeks of the postponed fixture, the secretary of the league shall set the date and time and notify both team captains (subject to (c) above). If either team do not show for the rearranged game then that team will forfeit the game.

If the Team Captains have agreed to an Envelope Match then the team not seeking a postponement will play the match on the scheduled date and place their scores in an envelope together with a print out of the match from the bowl and hand it to the League Secretary.

The opposing team must let the Secretary know when they have arranged to bowl the Envelope Match at a date convenient to them but within 6 weeks of the scheduled date. They will also place their scores plus a bowl print out into an envelope and hand it to the League Secretary. The League Secretary will then apportion the points as appropriate. If they fail to bowl within the 6 weeks period they will forfeit the points.

- (e) All teams involved in a postponed fixture must pay their match fees to the League Treasurer either the Thursday before the rescheduled game is to be played or the Thursday after the rescheduled game is played.

18. **Points System**

The scoring system is based on team scores per game, 2 points on offer per game and 2 points for the total pin count, handicaps being included in the score. Thus a total of 8 points being available for each match.

19. **Lateness**

- (a) Any player who arrives late may join the game then being bowled, as long as he/she arrives before the opposing team have finished their fifth frame, and then may be permitted to bowl the game, including the first 5 frames.
- (b) Any bowler arriving after the fifth frame may not take part in the match until the next game commences. His/her "blind" score will be used, plus handicap, for each full game he/she misses.

20. **Qualification for Prizes**

- (a) To qualify for an individual award, a player must have bowled in at least 50% of the total games bowled in the full league schedule.
- (b) A bowler can only qualify for 1 team prize and 1 individual prize. If a team or bowler qualifies for more than one prize the subsequent prizes will go to the 2nd place team or bowler and so on.

21. **Local Rules**

- (a) **Bowling on the Wrong Lane**

If a player plays on the wrong lane, then after the frame has been completed, the Team Captain shall transfer the actual score bowled to the correct lane.

- (b) **Pins Knocked down by a Dead Ball**

Pins shall not count if they are knocked down by a ball which leaves the lane before reaching the pins.

(c) Dead Ball

If after a player delivers a ball and attention is immediately called to the fact that one or more pins were missing from the set-up, the ball shall be declared dead and shall not count. The pins shall be re-spotted and the player shall be required to re-bowl.

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League Secretary:	Alan Reed	01189 475782 & 07970 166887
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